

KEIGAKEIGA's works are dedicated to exploring the feasibility of transforming the virtual world into reality. Digital 3D has consistently served as the language, medium, and material in these works. Drawing inspiration from science fiction films, games, and street culture, KEIGAKEIGA focuses on the interplay and fusion of the virtual and real worlds. Utilizing technologies such as 3D printing and pattern transfer, KEIGAKEIGA gradually blurs the boundaries between these two. Through a subtle and sophisticated digital design process, KEIGAKEIGA strives to facilitate a more natural and profound transition between the virtual and real worlds. These designs delve into the complex relationship between machinery and life forms, a combination evident not only in the aesthetics of the products but also in the design philosophy and innovative practices.

KEIGAKEIGA adopts a stage-based narrative worldbuilding logic inspired by game development. As the prologue to the entire universe, Field Level One primarily revolves around the characters and vehicles. At this level, the audience is introduced to the world setting and character dynamics of the story. In this space where the virtual and real worlds converge, KEIGAKEIGA attempts to design a visual system and language that can tell everything and hopes that through level one, the audience can feel that this collection is not just about fashion, digital fashion, or digital art, nor merely the intersection of the virtual and real worlds, but rather a dynamic field that transforms digital worlds or art into a medium and means of design process and method, crossing both virtual and real. In this field, creations are made in the virtual world and experienced in the real world, with continuous switching, transformation, and referencing between the two. Therefore, the audience is not recipients but participants, forming a complex ecological field around KEIGAKEIGA's works.





LEVEL 1
YONE KEIGAKEIGA



Field LEVEL ONE KEIGAKEIGA









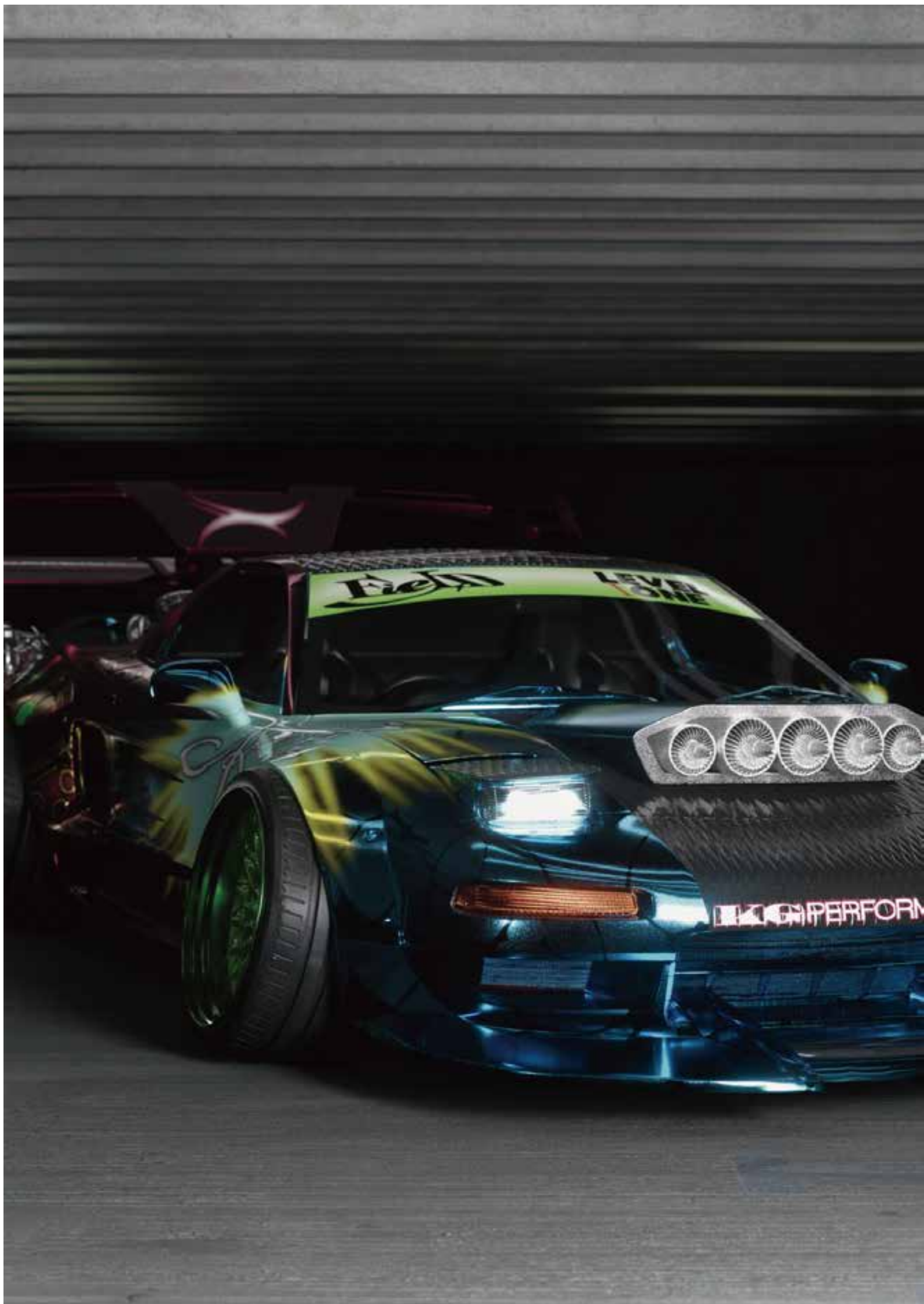
















KG PERFORMANCE

























































Field Level One DLC

DLC (Downloadable Content) is an additional expansion for Field Level One, expanding its narrative by reimagining its original world and characters. Revealed through relics, it uncovers and interprets those who have lain dormant in the depths of time for tens of millennia. These characters from Level One re-emerge in fossilized forms, eroded by time yet marked with traces of technology, both fragile and resilient. By framing digital creatures and data relics as new perspectives of observation, this becomes a way of intervening in the physical world.

The DLC challenges the definition of reality.











